



Extreme



Be Sure
to Read this
Manual
Before Use

Operation Manual



www.universal-space.com

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Non-technical personnel who do not have technical knowledge and Expertise should refrain from performing such work that this manual require or perform tasks which are not explained in this manual. Failing to comply can cause severe accidents such as electric shock or other serious injuries. All repairs must be performed to original manufacturer specifications.

WARNING: To reduce the risk of fire, electric shock or personal injury, unplug or disconnect the machine from the power supply before servicing.

Thank you for purchasing **Fruit Mania** from Universal Space. We hope you enjoy the

product.

This manual contains valuable information about how to operate and maintain your game machine properly and safely. It is intended for the owner and/or personnel in charge of product operation. Carefully read and understand the instructions.

If you need any help during installation and setup please utilize this manual and troubleshooting guide. If the product fails to function properly, *non-technical personnel should under no circumstance attempt to service the machine*. Contact your distributor or manufacturer for help.

Before use, please read **IMPORTANT SAFETY INSTRUCTIONS**.

IMPORTANT SAFETY INSTRUCTIONS

To ensure the safe usage of this product, carefully read and understand these instructions before operating your game.

Save these instructions for future reference.

Use this product only as described in this manual. Other uses not recommended may cause fire, electric shock or personal injury. Unplug the game from the outlet when not in use, when moving from one location to another, and before cleaning/servicing.

Explanations which require special attention are indicated by signs of warning. Depending on the potential hazardous degree, the terms: **NOTE**, **NOTICE**, and **WARNING** are used.

NOTE: A NOTE indicates useful hints or information about product usage.

NOTICE: A NOTICE indicates potential damage to product and how to avoid the problem.

WARNING: A WARNING indicates a potential for product damage or serious personal injury.

It is important to understand the meaning of the following **HAZARD SIGNS** before continuing:

High Voltage and Shock Hazard:

High voltage can cause electric shock.

Turn off/unplug power before servicing.



High Temperature Hazard:

This part may cause scalding.

Do not touch. Surface may be hot.



No Touching Hazard:

This part may be hot or can cause electric shock.

Do not touch.



Use the following safety guidelines to help ensure your own personal safety and to help protect your

equipment and surrounding environment from potential damage.

 **This product is an indoor game machine. Do not install outdoors.**

Avoid installing in the following places to prevent fire, electric shock, injury and/or machine malfunctioning:

- Places subject to rain/moisture, or places subject to high humidity.
- Places subject to direct sunlight, or places subject to extremely hot or cold temperatures to ensure that it is used within the specified operating range.
- Places where inflammable gas may be present or in the vicinity of highly inflammable/volatile chemicals or items that can easily catch fire
- On unstable or sloped surfaces. The machine may topple or cause unforeseen accidents.
- Vicinity of fire exits, fire extinguishers etc that may block/prevent safety measures

IMPORTANT NOTE:

ALL REPAIRS MUST BE DONE TO ORIGINAL MANUFACTURER SPECIFICATIONS. FAILURE TO DO SO VOID ALL WARRANTIES AND OPERATOR ASSUMES ALL RISKS.

Note: The contents of this manual may be updated without notice.

1. SPECIFICATIONS


Rated power supply: AC220-240V 50/60Hz

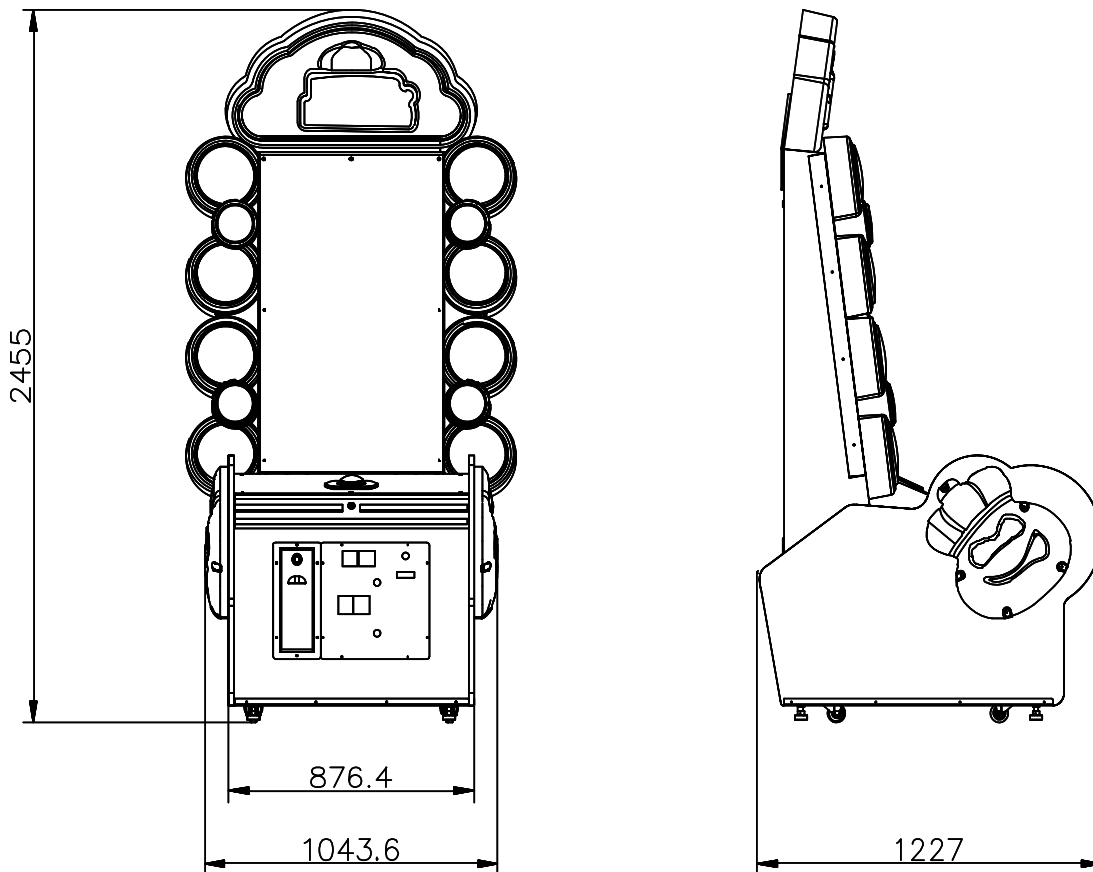
Min. Power consumption: 210W

Max. Power consumption: 380W

Dimensions: W1043.6×D1227×H2455(mm)

Weight: Approximately 180kg

 **NOTICE:** After turning off the game, please wait at least 1 minute before restarting again.







Note: Game parameters are subject to change without notice.

2. PACKAGE CONTENTS

Open the package and make sure all the items are included:

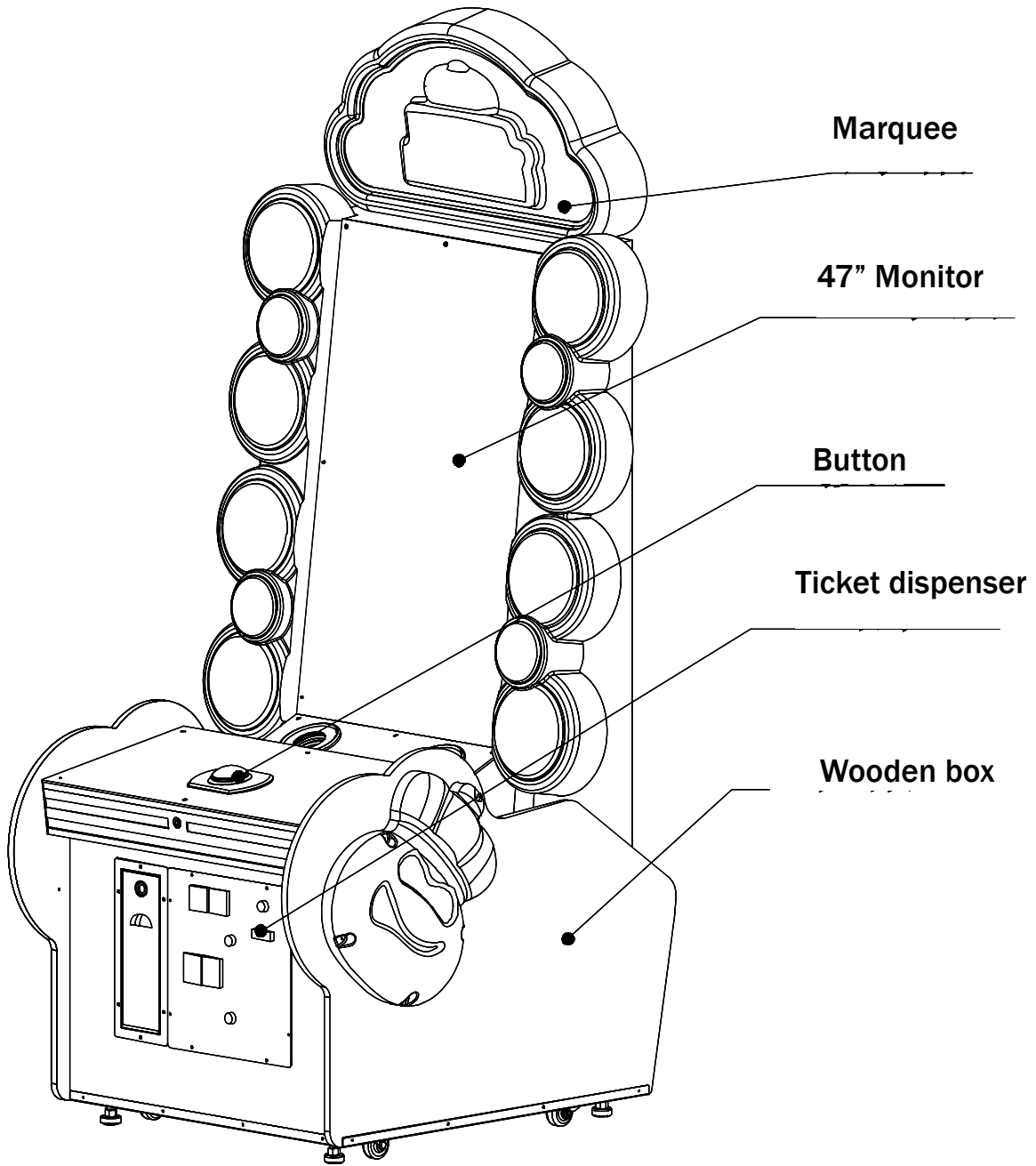
- 1 x Body Assembly
- Following accessories

No.	Part No.	Code No.	Name	Spec.	Qty	Illustration
1	F124-425-000	23301000001	Power cord	10A/250V 1.8m	1	
2	F124-724-000	41441202C	Manual	English	1	
3	F124-404-000	25300171001	Door key	171	2	
4	F124-408-000	25302222001	Coin box door key	2222	2	
5	F124-444-000	41300000003	USB	Lenovo 2G	1	
6	F124-429-000	21901000012	Fuse	Φ5×20mm T10A 250VAC	1	

If any items are found to be missing, please contact your sales representative for help immediately.

NOTE: Part models are subject to change without notice.

3. PART NAME



4. SET UP & INSTALLATION

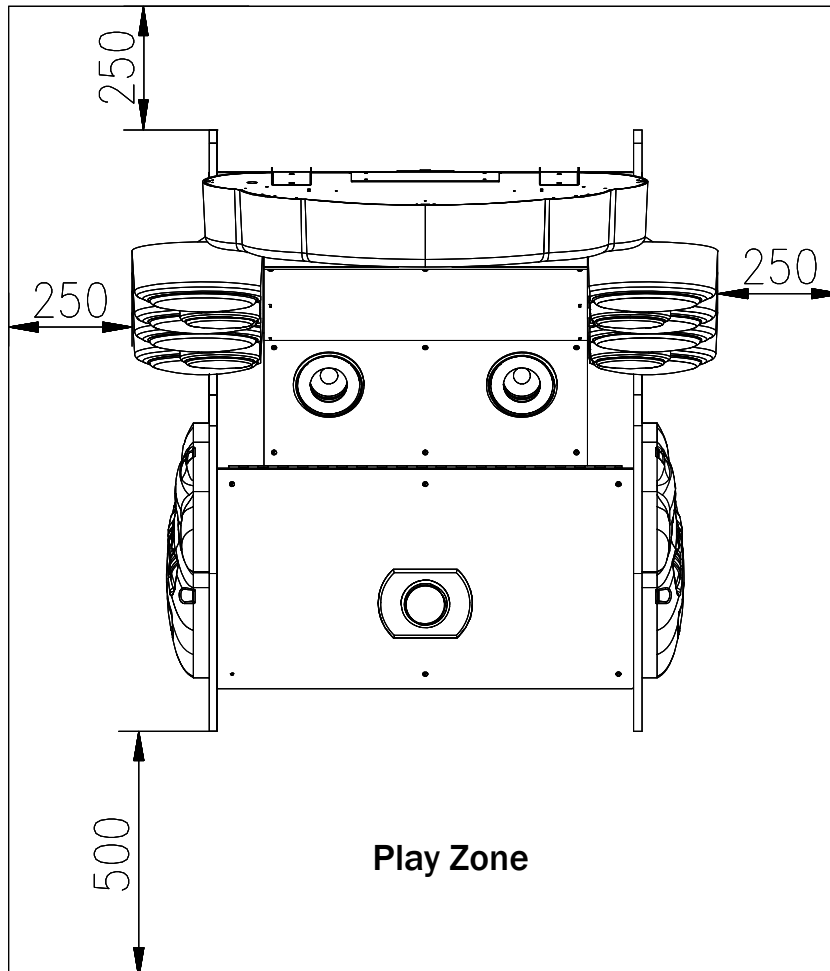
⚠ This product is an indoor game machine. Do not install outdoors.

- Refer to IMPORTANT SAFETY INSTRUCTIONS (Pg. 2) for places to avoid
- Place the unit on a dry level surface
- Ventilation openings in the back of the unit must not be obstructed by objects or by wall.

4.1 Play Zone

This machine requires space for playing and for maintenance as shown below.

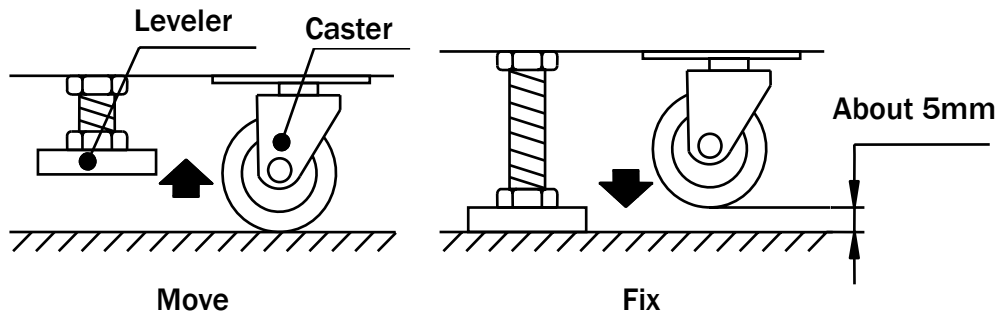
Leave space around the game upon installation:



4.2 Level Adjustment

Install this machine on a flat surface. Adjust levers to lift casters off the ground to level the game. If the game is installed on an unsuitable floor, it could cause game malfunction.

To secure the game, adjust the Leveler down until it touches the floor, lifting the casters off the ground by 5mm. Repeat the same for all levelers.

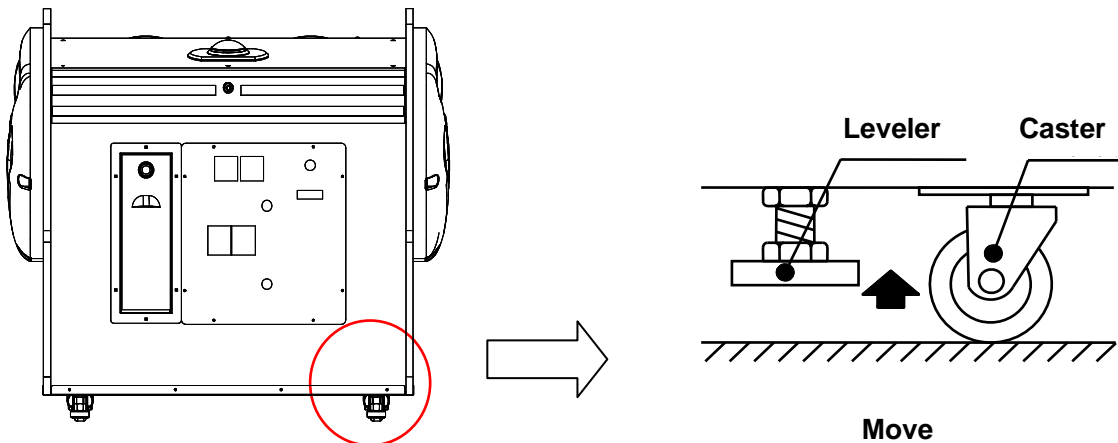


NOTICE

Make sure the machine is level with the ground and all the adjustable legs should stick to the floor closely.

4.3 Transporting the Game

If you need to move the game, adjust the levelers back to an “up” position so the casters touch the ground.



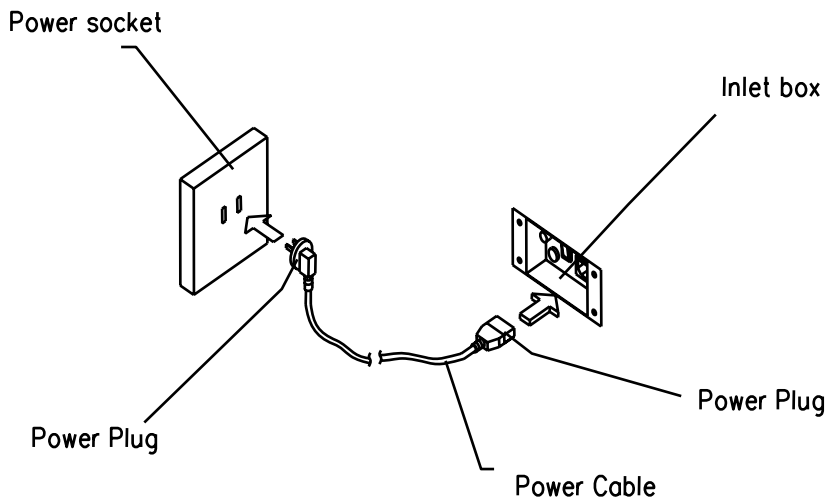
NOTICE

- Be careful not to damage the machine during transport.
- The machine should be handled with care when bringing it down from a higher level.
- Always unplug the game before moving.
- Keep the machine in upright position during transport.
- For longer distance transport, package the game properly to prevent damages

4.4 Connecting Power

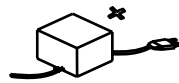
⚠ WARNING: Check the voltage rating before you connect the equipment to an electrical outlet to ensure that the required voltage and frequency match the available power source. Please refer the label of the machine.

- Do not plug the equipment power cables into an electrical outlet if the power cable is damaged.
- Avoid putting many loads on one electrical outlet as it could generate heat and fire resulting from overload.
- Connect the grounding conductor to the earth terminal (GND):

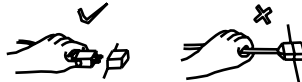


⚠ WARNING

Ensure no heavy objects rest on the power cord. Check to make sure the game cabinet does not sit on the power cord as this could damage the cord and become hazardous.



To disconnect the game, grip the plug and pull it from the wall outlet. Never pull by the cord.



To prevent electric shock, do not touch the power plug when hand is wet.

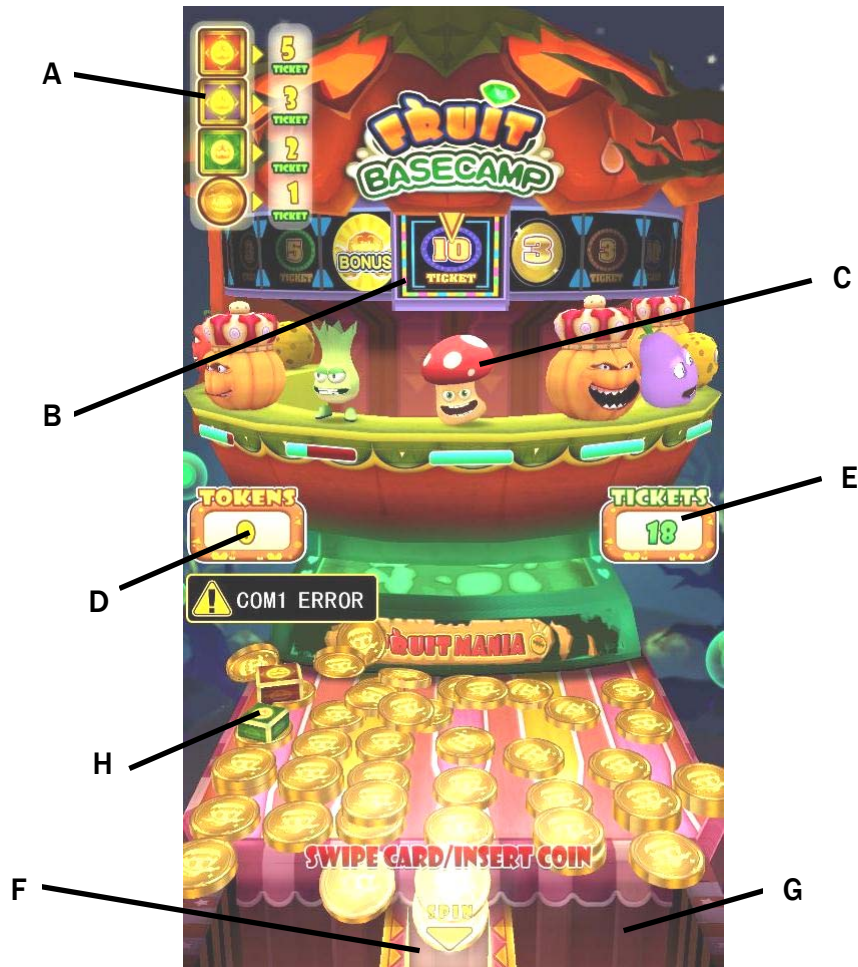


Ensure that nothing rests on the power cord and that it is not located where it can be stepped on or tripped over.



5. HOW TO PLAY

5.1 User Interface



A: The UI, display the current corresponding tickets of each box and gold coins.

B: Lottery draw runner, it'll start to run when be active, there's abundant rewards for players.

C: Target and target power: Shoot down the target can get different boxes with different tickets.

D: The UI, Display the rest of current gold coins.

E: The UI, Display the current tickets players have received.

F: SPIN Win Zone: players will get the corresponding value tickets when gold coins and boxes drop in it, and gold coins will active lucky draw once.

G: Reward Zone: Tokens or boxes are falling down to win tickets.

H: Boxes: players will get different boxes when the targets are shot down.

5.2 Game Scene

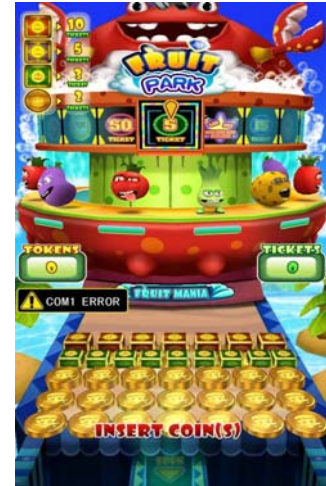
Three scenes are set for chosen



Scene 0



Scene1












Scene 2

5.3 Game Play Explanation

- 1) Player gain gold coins after inserting coins.
- 2) Player shoots monsters by launching gold coins. If hit, monster's blood could be reduced.
- 3) When killing targets, different treasure boxes 1 fall down to the playfield and player gains tickets.
- 4) When pushing the prizes to front area, player gains tickets and prizes on both sides will disappear. But when the tokens are pushed to F zone, player gain different tickets and active a chance of lucky draw, it would also gain different rewards when the draw ends.
- 5) When turn table get to bonus, player gain bonus rewards.

5.4 Reward explanation

	A group (2 power)		B group (4power)			C group (6 power)
Roles pictures						
Reward						

Pic.	Explanation
	Green treasure box: 1-30 tickets (adjustable).
	Purple treasure box: 1-30 tickets (adjustable)
	Orange treasure box: 1-30 tickets (adjustable)
	When the result is shown above, the rewards number of 1, 2, 3, 5, 10 dropping out the pusher.
	When runner get to the pictures above, players can get such reward directly, rewards were numbers of 1,3,5,10,20,30,50,100,200 tickets.
	Pusher shock, the rewards and gold coins falling down front zone.
	Baffles appear on the two sides of the playfield for a while to prevent the item dropping down.
	All items on the playfield will be pushed down for players.

6. GAME OPTIONS

6.1 Button Distribution:

You can see setting button after you open the coin door under orange fishing mechanism. Press setting button, and enter to setting menu.



6.2 Main Menu Options

- Game Mode
- Input Test
- Output Test
- Game Reset
- Language
- Date/Time Setting
- Bookkeeping
- Daily Record
- Exit& Without Save
- Exit& Save

6.2.1 Game mode

Game Mode	
Free Play	Off
Tickets Out	On
Demo Music	On
Save Coin	Off
Volume	10
Coins Per Round	1
Ticket Payout	10
Tokens Per Coin	5
Auto Fire time	25
Change scene	0
Change Token	0
Platform Speed	5
Ticket in red box	5
Ticket in purple box	3
Ticket in green box	2
Coin in bonus alley accumulate	Yes
Mercy Ticket	0
Tickets per token	1
Even Ticket	off
Back	

ITEM	SETTING RANGE
Free Play:	ON/OFF
Tickets Out	ON/OFF
Demo Music	ON/OFF
Save Coin	ON/OFF
Volume	0~10 (10 is the max)
Coins Per Round	1 coin
Ticket Payout	1~100 tickets per coin
Tokens Per Coin	1~50 tokens
Auto Fire time	0~30 seconds
Change scene	0,1,2 (3 different scenes)
Change Token	0,1,2,3,4 (5 different token appearance)
Platform Speed	1~10 (10 is the max)
Ticket in red box	0~30 tickets
Ticket in purple box	0~30 tickets
Ticket in green box	0~30 tickets
Coin in bonus alley accumulate	YES/NO
Mercy Ticket	0~ 10 tickets
Tickets per token	0~15 tickets
Even Ticket	ON/OFF

6.2.2 Input Test

Coin Mech. 1	Off
Manual option button	off
Shooting button	off
Input Test. Press Esc to exit	

Test the hardware, if the hardware can use normally, (Off) change to (ON).

6.2.3 Output Test

Shooting light
Back

Test the shooting light; make sure it can work normally.

6.2.4 Game Reset

Reset game setting
Delete all records
Clear tickets
Back

6.2.5 Language

<p>English</p> <p>简体中文</p>

6.2.6 Date/Time setting

Date/Time Setting	
Year	2012
Month	9
Date	21
Hour(24)	14
Minute	14
second	15
Save & Back	
Back	

6.2.7 Bookkeeping:

Bookkeeping			
Player	coins	tickets	payout rate
1	0	0	0.00
Sum	0	0	0.00

6.2.8 Daily Record:

Daily Record					
Date	Weekday	Run Time	Coins	Tickets	Payout
2012-09-06	Thurs.	00:01	93	262	2.82
2012-9-11	Tues.	00:05	6	44	7.33
2012-9-21	Fri.	00:14	6	33	5.50
Reset					
Back					

7. ERROR MESSAGE AND RECOVERY

7.1 Error Message

Symptom: Screen displays message “*Communication ERROR*” (there is communication problem with the game)

Possible Causes & Fixes:

- Communication data wire is damaged → Replace the data wire.
- SCM is not working → Ask your technician to check and repair
- PC COM port has been used → Ask your technician to check and repair

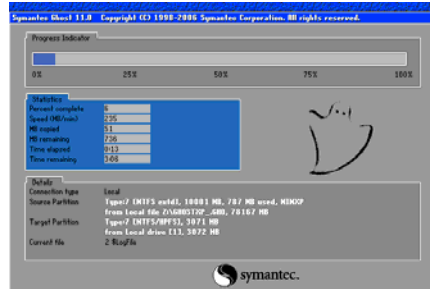
Symptom: Screen displays “*PLEASE CALL ATTENDENT*”, “*TICKET ERROR*” (there is problem in the ticket payout function)

Possible Causes & Fixes:

- No tickets in the game → Replenish tickets and then press the TICKET RESET button.
- Ticket dispenser is damaged → Replace with a new ticket dispenser.
- Faulty connection → Ask the technician to check and repair.

7.2 System Recovery Operation

1. Turn off the game. Insert the memory stick into the USB port at the back of the computer.
2. Restart PC to enter the system recovery screen as shown.



3. The game will automatically start recovery which will take last about 5 minutes. Please wait until process is complete.
4. Once system recovery is finished (as shown below), remove the USB flash drive from the computer and turn off the PC. Wait at least 30 seconds before restarting the PC.



WARNING: the USB flash drive should only be used to fix software errors. Using it for other purposes may cause unexpected results and damages.

7.3 Problem Analysis and Solution

Problem	Reason	Solution
Plugged machine without reaction	<ol style="list-style-type: none"> 1.Incongruent power 2. leakage protection switch 3. No 110v voltage 	<ol style="list-style-type: none"> 1.Whether power is accord with the machine 2.Detecting leakage switch is off, please turn on 3.Change power voltage
After electrify, hear WINDOWS startup voice but no game interface display and blank screen	<ol style="list-style-type: none"> 1.VGA holding line is loosen 2.Monitor damaged 3.Games reporting error 	<ol style="list-style-type: none"> 1. Check PC VGA holding wire is loosen, If loose to pull plug this line .If it's not this port problem, continue to check display VGA signal wire is loose. 2.Change monitor , if monitor is damaged, please dial this No.: 4006-020-321. 3. Update the game again
The power on ,display blue-screen and no sound	<ol style="list-style-type: none"> 1.PC power is loosen 2. VGA holding wire connects PC and monitor is loosen 3. PC video card loosen 4. PC on safeguard mode 	<ol style="list-style-type: none"> 1. Check PC power is loosen 2.Check VGA holding wire connects PC and monitor is loosen 3. Take apart PC cover, insert video card again 4.Open front cover, if boot lamp has been flash, press start button for 30 seconds, restart again then .If you cannot solve problems, Please dial this No.:8008108888
Operation can appear system halted sometimes	<ol style="list-style-type: none"> 1. video card loosen or bad connection 2. PC crash 	<ol style="list-style-type: none"> 1. Insert video card again 2. Restart or system restore
Coin mech. No reaction	<ol style="list-style-type: none"> 1.Coin mech. damaged 2.holding wire loosen 3.No DC12V 4.IO control board damaged 	<ol style="list-style-type: none"> 1. Change coin mech. 2. check holding line is loosen 3. change switching voltage 4. change IO control board

Problem	Reason	Solution
Can play the game but there was no voice	<ol style="list-style-type: none"> 1. POT off 2. audio line is loosen 3. amplifier is damaged 4. speaker is damaged 	<ol style="list-style-type: none"> 1. Adapt the POT 2. Check audio line is loosen of PC on picture 1 3. Send to factory to repair 4. change a speaker
The power is on ,PC, display, amplifier is normal, but could not enter the game screen	<ol style="list-style-type: none"> 1. VGA serial port is loosen 2. IO control board is damaged 3. Dongle is damaged 	<ol style="list-style-type: none"> 1. Check PC and IO control board's VGA serial is loosen 2. Change IO control board 3. Change dongle
The interface bright lights didn't work	<ol style="list-style-type: none"> 1. DC12V connecting line is loosen 2. switching voltage is damaged 3. DC12V connecting line is short circuit 4. light control panel is damaged 	<ol style="list-style-type: none"> 1. check 12V connecting line is loosen 2. change SW power 3. check 12Vconnecting line is short circuit 4. change light control board

7.4 Coin Mech. Instruction

1. Spec.:

Applicable coins diameter: 21mm ~28mm

Apply thickness of coins: 1.7mm ~2.0mm

Operating voltage: DC +12V

Operating temperature: -15°C ~+75°C

2.Usage:

a. Insert coins into groove you need.

b. Cooperate the need with machine of receive signal to inset coins. Changing-over three time switches—fast, medium, and slow, but the “medium” is the factory settings.

c. VR knob is to adjust the coins 'sensitivity, clockwise(+)to spin is loose, otherwise, tight.

Adjust VR knob according to any kinds of coin, no coin or less coin, towards to (+), otherwise, towards to(-).

8. MAINTENANCE & INSPECTION

8.1 Safety Check

Check the points listed before operating the machine. These checks are necessary for safe machine operation:

1. Try to run the game before operation each day.
2. Conduct monthly routine checks of game components ensure good working condition
3. Check the machine regularly for dust and clean when necessary.

Note: Parts and components require preventative maintenance to be kept running smoothly

8.2 Handling Precautions

When installing or inspecting the machine, be very careful of the following points and pay attention to ensure that the player can enjoy the game safely.

Non-compliance with the following points or inappropriate handling running counter to the cautionary matters herein stated can cause personal injury or damage to the machine

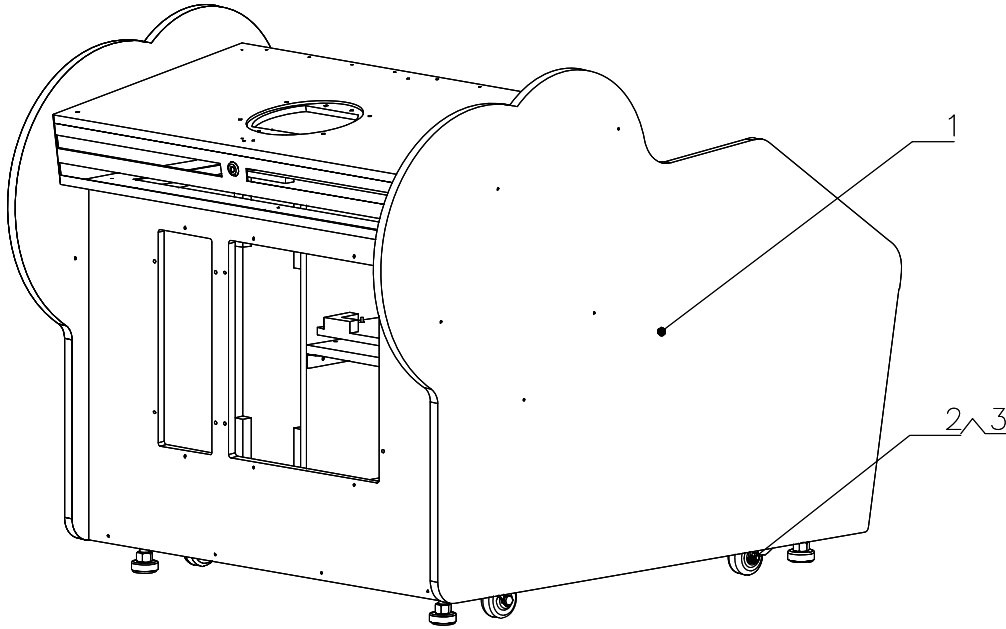


WARNING

- Before servicing the machine, be sure to turn power off. Servicing without turning the power off can cause electric shock or short circuit.
- To avoid electric shock or short circuit, do not plug then unplug the power quickly
- Do not expose power cords and earth wires, these are susceptible to damage.
- Damaged cords and wires can cause electric shock or short circuit and should be replaced immediately.
- When or after installing the product, avoid pulling the power cord to prevent unnecessary wear and tear. Use the power button to disconnect power.
- In case the power cord is damaged, ask for replacement through where the product was purchased from or replace locally. Continued usage of damaged cord can cause fire, electric shock or leakage.
- Perform grounding appropriately. Inappropriate grounding can cause electric shock.
- Use fuses that meet specified rating. Fuses exceeding can cause an electric shock.
- Should a problem occur, turn off the power immediately and stop operating the machine. Unplug the power cord of the service outlet. Operating the machine without correcting the problem may cause a fire or injuries.
- Insert the power plug securely into the outlet. Poor contact may cause overheating, resulting in fire or burns.
- To ensure the warning labels attached on the machine are visible and legible, install the machine in a well-lit location, and keep the labels clean at all times. Make sure the labels are not hidden behind other game machines.

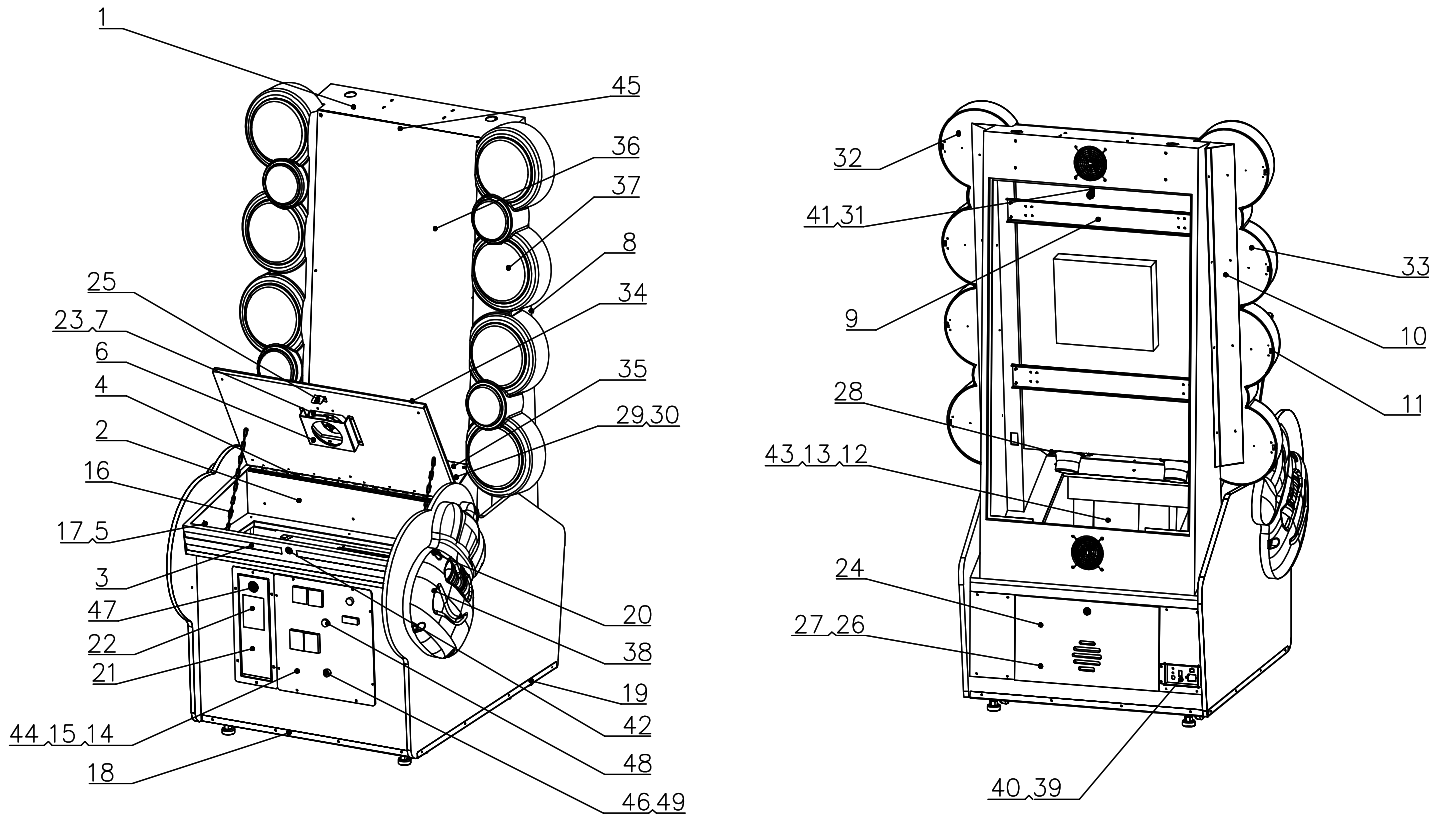
9. OVERALL CONSTRUCTION

9.1 Wooden part



No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-501-000	29941202C00	Wooden part	MDF	1
2	F124-401-000	26000008000	2.5"leveler	Q235 M16X100(MFZn-C)	4
3	F124-402-000	26000010000	2.5"caster	3-2689-52	4

9.2 Cabinet

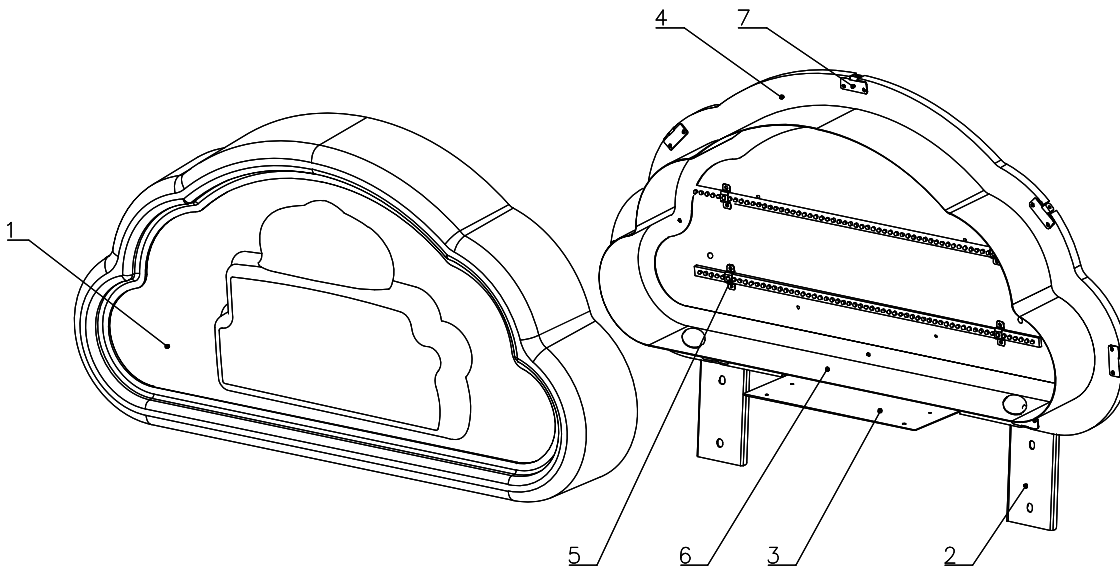


No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-201-000	20241202C005	Monitor base	Q235 T=1.5mm	1
2	F124-202-000	20241202C006	Control panel base	Q235 T=1.5mm	1
3	F124-601-000	20241202C007	Control panel transparent slice	White plastic T=3.0mm	1
4	F124-203-000	20241202C008	Hinge	stainless steel T=1.2mm	1
5	F124-204-000	20241202C009	Light bar fixed plate	SECC T=1.0mm	1
6	F124-205-000	20241202C010	Light board fixed base	SECC T=1.2mm	1
7	F124-602-000	20541202C007	Button base	T18 Transparent plastic	1
8	F124-206-000	20241202C012	Monitor back door	Q235 T=1.5mm	1
9	F124-207-000	20241202C013	Monitor fixed plate	SECC T=2.0mm	2
10	F124-208-000	20241202C014	Two sides of marquee fixed plate	Q235 T=1.5mm	2

No.	Part No.	Code No.	Name	Spec.	Qty
11	F124-209-000	20241202C015	Blister fixed plate 2	SECC T=2.0mm	14
12	F124-210-000	20241202C016	Computer fixed plate	SECC T=1.5mm	1
13	F124-603-000	20641202C001	Computer foam	Single adhesive high density foam T=2.0mm	1
14	F124-403-000	20241202C017	Coin door	Assembly	1
15	F124-211-000	20241202C018	Ticket box	Q235 T=1.5mm	1
16	F124-212-000	20241202C019	Door chain	Q235	2
17	F124-604-000	20641202C002	Light belt foam	Single adhesive high density foam T=1.0mm	2
18	F124-213-000	20241202C020	Front & back T-molding	Q235 T=1.2mm	2
19	F124-214-000	20241202C021	L&R T-molding	Q235 T=1.2mm	2
20	F124-215-000	20241202C022	Blister pilot nail	Brass	10
21	F124-216-000	29941202C004	Cash inter door assembly	Assembly	1
22	F124-217-000	20241202C024	Cash inter cover board	Q235 T=1.5mm	1
23	F124-605-000	20641202C003	Button decorating parts	Yellow Acrylic	1
24	F124-218-000	20241202C025	Computer fixed plate base	SECC T=1.5mm	2
25	F124-219-000	20241202C026	Panel lock fixed plate	SECC T=1.5mm	1
26	F124-220-000	20241202C027	Power platen	SECC T=1.0mm	1
27	F124-221-000	20241202C028	UPS press block	SECC T=1.2mm	1
28	F124-222-000	20241202C029	Speaker fixed plate2	SECC T=1.2mm	2
29	F124-606-000	20641202C004	anti-dazzling screen1	White plastic T=3.0mm	1
30	F124-607-000	20641202C005	anti-dazzling screen2	Pearl board T=3.0mm	1
31	F124-223-000	20241202C030	171 lock slice 2	Q235 T=2.3mm	1

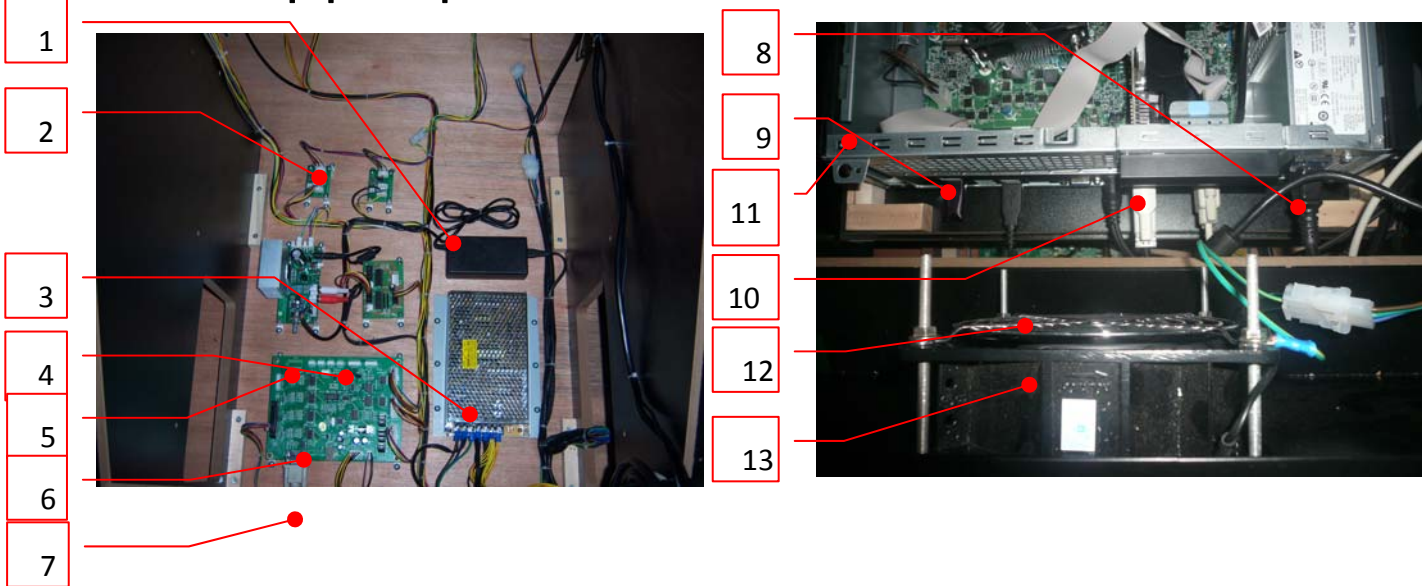
No.	Part No.	Code No.	Name	Spec.	Qty
32	F124-503-000	20341202C018	R-blister fixed plate	Fiber double black veneers T=15mm	1
33	F124-504-000	20341202C019	L-blister fixed plate	fiber double black veneers T=15mm	1
34	F124-701-000	20541202C001	Control panel plastic	Transparent plastic T=5mm	1
35	F124-702-000	20541202C002	Speaker plastic	Transparent plastic T=5mm	1
36	F124-703-000	20541202C003	Monitor plastic	Transparent plastic T=5.0mm	1
37	F124-704-000	20541202C004	Two sides marquee	Transparent plastic T=5mm	1
38	F124-705-000	20541202C005	Pumpkin blister parts	Transparent plastic T=5mm	1
39	F124-224-000	26000005000	Wire box base	Q235δ1.5	1
40	F124-225-000	26000001000	SW Power box base	SCEE δ1.2	1
41	F124-404-000	25300171001	Lock	171	4
42	F124-405-000	25300000010	Press-buckle lock	AY05	1
43	F124-406-000	26000012000	Shockproof screw A	Bolt, baffle MF Zn-C	4
44	F124-226-000	26000002000	Counter fixed plate A	Q235δ1.5	1
45	F124-407-000	26000040000	5mm screw washer	ABS Surface plating chromium decoration	15
46	F124-408-000	25302222001	Lock	2222	1
47	F124-227-000	20241202C031	Lock slice A (171)	Q235	2
48	F124-228-000	20241202C032	Lock slice B (171)	Q235	1
49	F124-229-000	20241202C033	Coin box lock slice (2222)	Q235	1

9.3 Marquee

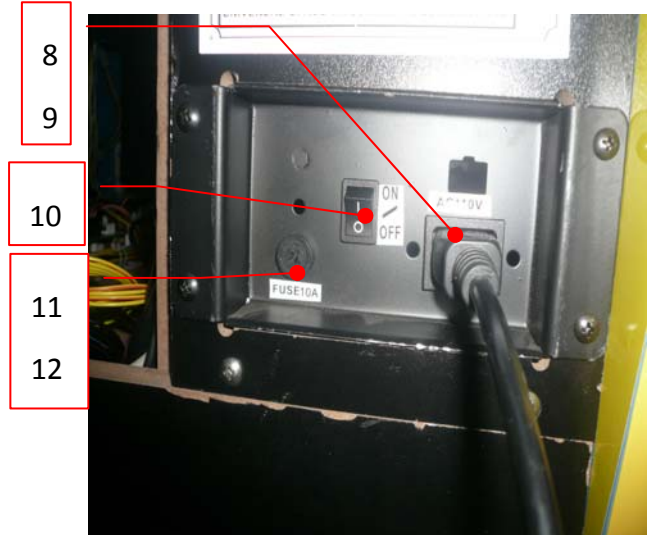


No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-608-000	20641202C006	Marquee	White plastic T=5mm	1
2	F124-230-200	20241202C034	Marquee fixed base	SECC T=1.5mm	1
3	F124-231-000	20241202C035	Marquee fixed board 1	SECC T=2.0mm	1
4	F124-609-000	20341202C020	Marquee fixed plate	MDF T=15mm	1
5	F124-232-000	20241202C036	Light bar fixed parts	SECC T=1.0mm	1
6	F124-233-000	20241202C037	Light barrier	Q235 T=1.0mm	1
7	F124-209-000	20241202C015	Blister fixed plate 2	SECC T=2.0mm	7

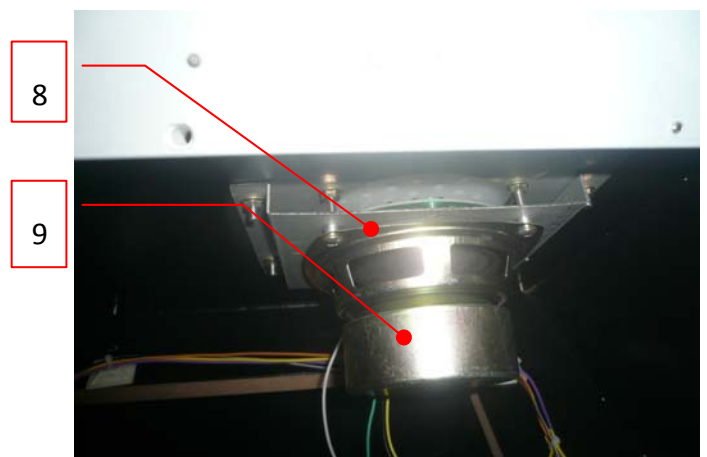
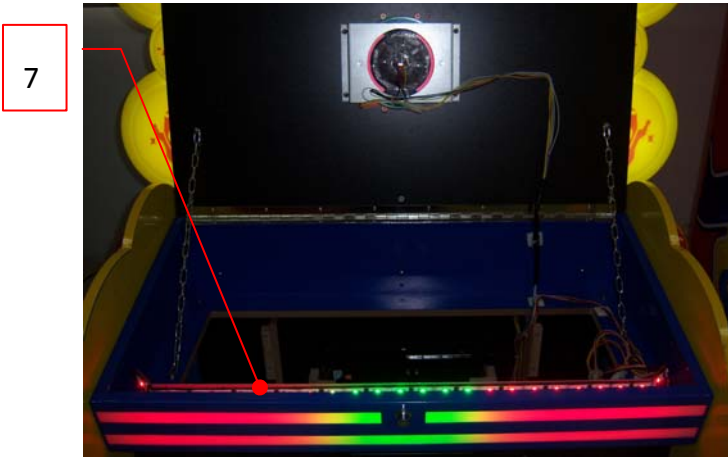
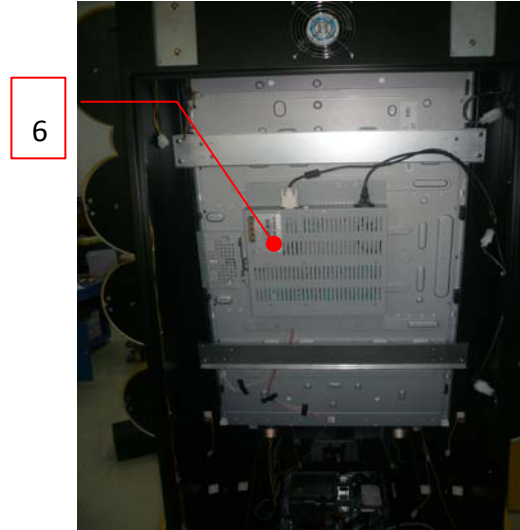
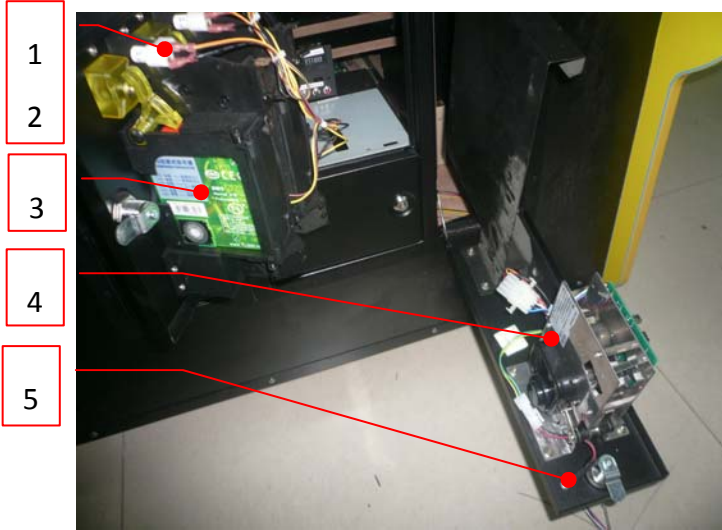
9.4 Electrical Equipment parts



No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-409-000	21602000071	SW Power box	EPT-S150S12 +5R	1
2	F124-801-000	21712000001	Ticket Mech. conversion plate	TICK-CH.PCB	1
3	F124-410-000	21602000075	DC power box	PA-1248-02	1
4	F124-411-000	23305000003	Stereo audio cable	1.8M	1
5	F124-802-000	22803000031	2.0 Sound channel amplifier	GOODCORE-25WD	1
6	F124-803-000	21701000006	Main board	V12-MB.PCB Ver1.3	1
7	F124-412-000	23303000001	Serial line	DB9F-DB9F(1.8m)	1
8	F124-413-000	23301050002	Power line	3×0.75mm 0.5m	2
9	F124-414-000	21107020036	Dongle	HASP HL PRO	1
10	F124-415-000	23307000015	DVI-DVI Video cable	DVI-DVI(2m)	1
11	F124-416-000	21101000010A	Dell computer	Vostro 260S	1
12	F124-417-000	22702000010	Fan net	4 inch	4
13	F124-418-000	22702000020	Fan	4 inch 110V	2



No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-419-000	23000000006	Counter	C-012 12VDC 18CPS	2
2	F124-804-000	21709000002	POT junction plate	VR.PCB	1
3	F124-420-000	22501000033	POT	RB50K Duplex	1
4	F124-421-000	22403000001	Knob cover	black	1
5	F124-422-000	22402010002	Button	PB:11C02R(test button)(red)	1
6	F124-423-000	22402030002	Button	PB:11C02R(test button)(green)	1
7	F124-424-000	22402050001	Button	PB:11C02R(test button)(black)	1
8	F124-425-000	23301000001	Power line	10A/250V-1.8M	1
9	F124-426-000	23200000001	Filter	10SS1-PB 115/250V10A	1
10	F124-427-000	22601000005	Small ship SW	T125/55	1
11	F124-428-000	21902000006	Fuse base	R3-11 110V/250V/10A	1
12	F124-429-000	21901000012	Fuse	Φ5×20mm T5A 250VAC	1

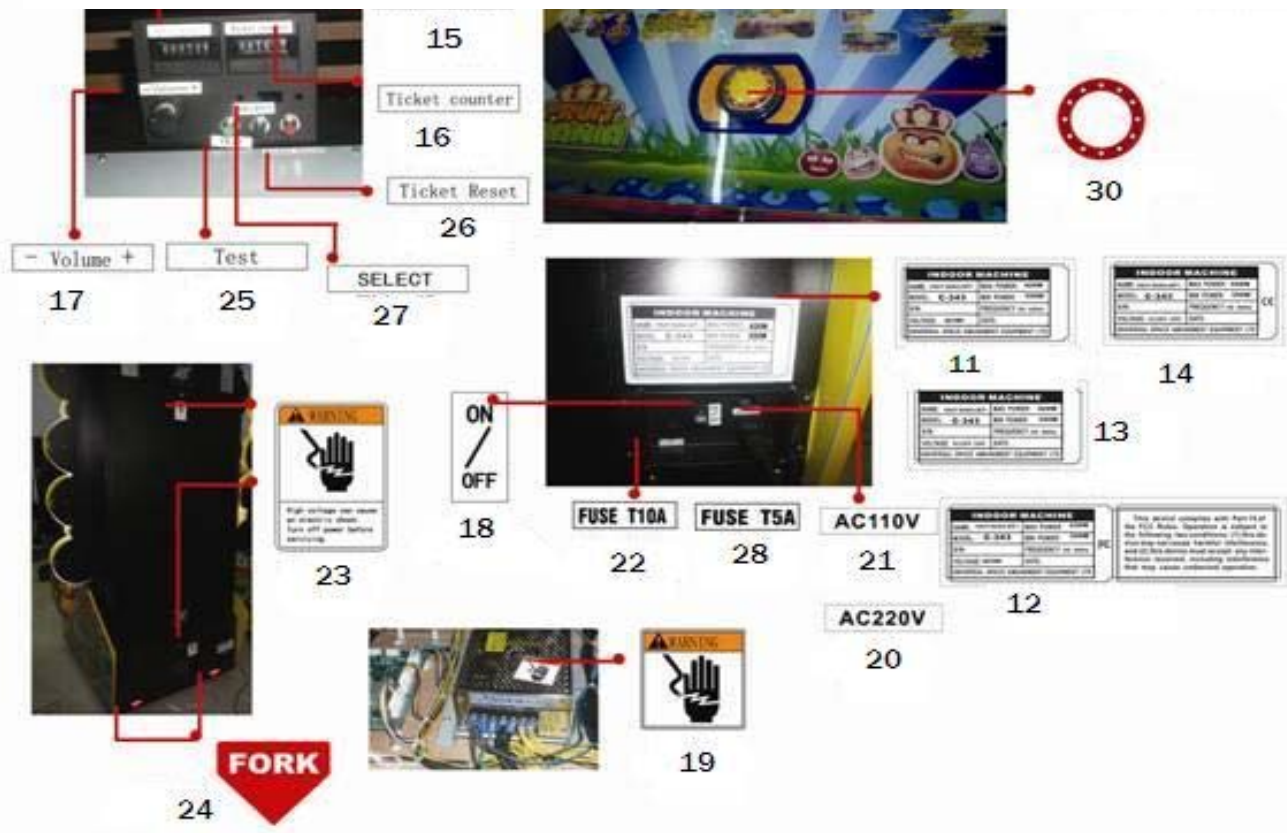


No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-430-000	22003000006	LED bulb	LED(12V)whitebulbJA-T810	2
2	F124-431-000	22201000028	12V white socket	Socket for coin light	2
3	F124-432-000	22301000007	Coin Mech.	TW-800	2
4	F124-433-000	23100000005	Ticket Mech.	CL-022Q-270	1
5	F124-434-000	22003000075	Red light bar base	Φ3 with red light-cover LED	1
6	F124-435-000	21201047001	47# LCD	MT47W-2630	1
7	F124-436-000	22002016001	Color LED flexible light	DC5V RGB IC1606S	1
8	F124-437-000	22801000005	Speaker	4 inch 4Ω15W	1
9	F124-805-000	21704000216	LED light board	XXLY-ANLED.PCB	2

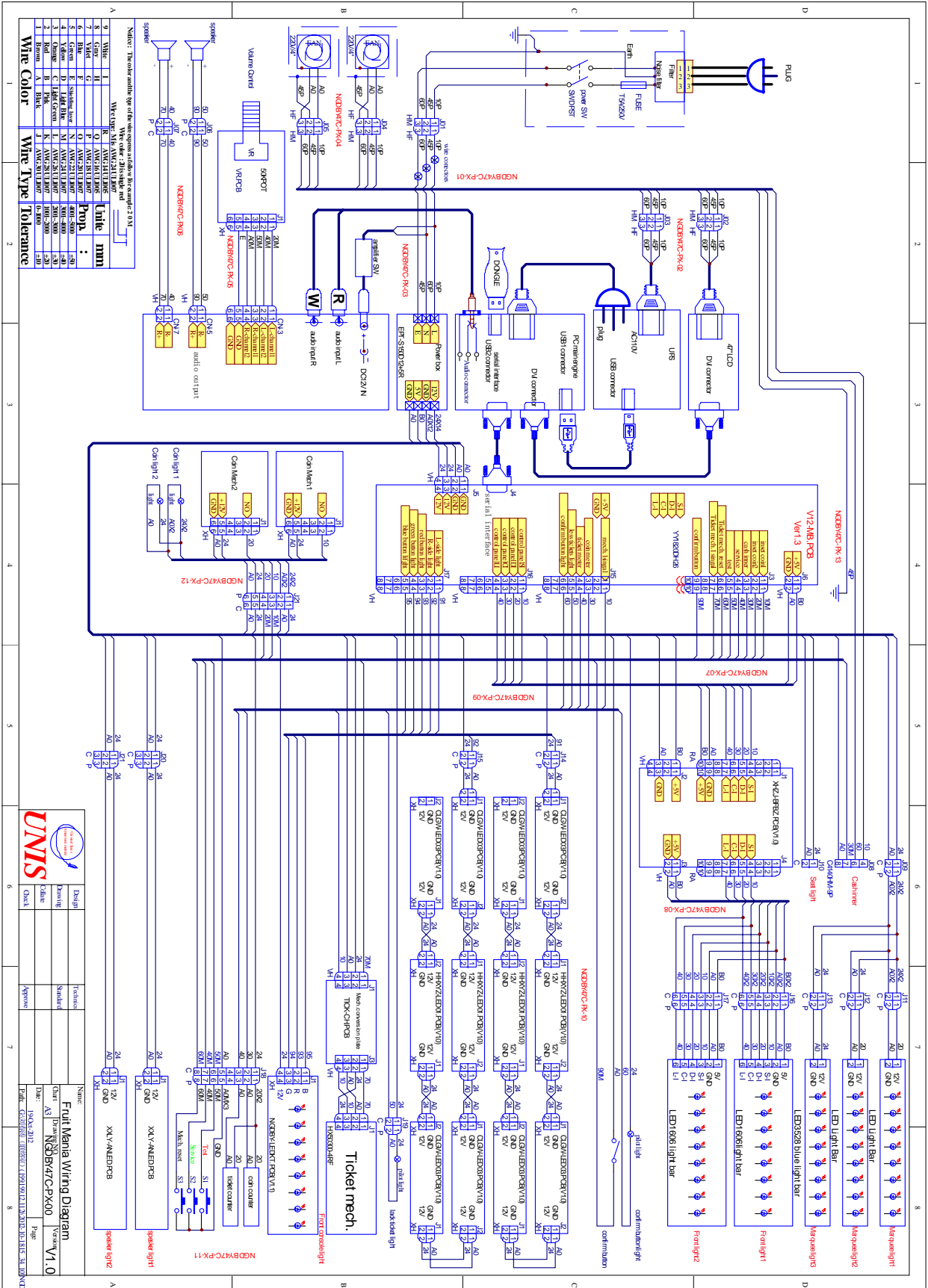


No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-438-000	22401180005	DJ keying	BLC-BL-PCB-H-CB 100dia (LED&SW)	1
2	F124-806-000	20741202C002	LED light board	NGDBY-KTLED.PCB(V1.1)	1
3	F124-439-000	21603000037	UPS power	SJB-X5 4.8L	1
4	F124-440-000	25900016000	4'speaker net cover	PU1440 (4 inch)	2
5	F124-807-000	20740803006	LED light board	HHXYS-LED01.PCB(V1.0)	4
6	F124-808-000	20710805003	LED light board	CLGW-LED3.PCB	8
7	F124-441-000	21704000222	Belt glue tank light plate	W10×L310mm,W#4.8	1
8	F124-442-000	21704000219	Belt glue tank light plate	W10×L530mm W#4.8	1
9	F124-443-000	22002013004	LED flexible light bar	DC12V 3528LED blue LED	1

9.5 Decals



No.	Part No.	Code No.	Name	Spec.	Qty
1	F124-701-000	20541202C001	Control panel decal	860×465	1
2	F124-702-000	20541202C002	Speaker plastic	665×304	1
3	F124-703-000	20541202C003	Monitor plastic	179×1180	1
4	F124-704-000	20541202C004	Both sides marquee decal	454×1452	2
5	F124-705-000	20541202C005	Pumpkin blister	620×700	2
6	F124-706-000	20541202C006	Marquee decal	964×540	1
7	F124-707-000	20541202C007	Button base decal	219×154	1
8	F124-708-000	20541202C008	Button decal	75×75	1
9	F124-709-000	20541202C009	R-side decal	1234×880	1
10	F124-710-000	20541202C010	L-side decal	1234×880	1
11	F124-711-000	20541202C011	Unauthenticated110V nameplate	128×68	1
12	F124-712-000	20541202C012	Authenticated 110V nameplate	128×68	1
13	F124-713-000	20541202C013	Unauthenticated220V nameplate	128×68	1
14	F124-714-000	20541202C014	Authenticated 220V nameplate	128×68	1
15	F124-715-000	25600000001	Coin counter decal	30×6	1
16	F124-716-000	25600000002	Ticket counter decal	30×6	1
17	F124-717-000	25600000003	Volume decal	30×6	1
18	F124-718-000	25600000016	SW decal A	12×25	1
19	F124-719-000	25600000036	High voltage warning (small)	41×42	1
20	F124-720-000	25600000041	Label 220V	25×6	1
21	F124-721-000	25600000040	Label 110V	25×6	1
22	F124-722-000	25600000014	Fuse tube T10A	22×6	1
23	F124-723-000	25600000037	High voltage warning (big)	62×88	2
24	F124-724-000	25600000035	Fork decal	50×40	2
25	F124-725-000	25600000005	Test decal	30×6	1
26	F124-726-000	25600000008	Ticket reset decal	30×6	1
27	F124-727-000	25600000065	Choose decal	30×6	1
28	F124-728-000	25600000011	Fuse tube T5A	30×6	1
29	F124-729-000	25600000034	Ticket decal	62x20	2
30	F124-730-000	25 600000009	Service button decal	30×6	1



Design	Technical
Drawing	Standard
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